

# Marijke Jansen

3D Artist



## ABOUT ME

Nationality: Dutch  
Gender: Female  
Driver's License: B

## SKILLS

### Game Art

Adobe Photoshop	Modeling
Adobe Illustrator	Uv Mapping
Adobe After Effects	Handpainted & PBR
Adobe InDesign	Optimization
Autodesk 3ds Max	Foliage
Autodesk Mudbox	Terrain
Pixologic Zbrush	Concept Sketching
Quixel Suite	Knowledge of Composition
Substance Painter	Knowledge of Anatomy
Substance Designer	Retopology
Vray	
Keyshot	
Marmoset Toolbag	

### Game Engines

CryEngine 3  
Unreal Engine 4  
Unity 5

## EDUCATION

- From August 2013 - June 2017  
MBO Level 4 Game Artist  
Grafisch Lyceum Utrecht Graduated
- From August 2011 - July 2013  
VMBO agriculture  
Wellantcollege - Gorinchem Graduated
- From August 2009 - July 2011  
HAVO  
Merewade College - Gorinchem Not graduated

## WORK EXPERIENCE

- From August 2017 - December 2017  
Photo editor  
Schoolfoto.nl
- From August 2016 - January 2017  
3D Artist and Motion Graphics intern  
MCW Studio's
- From February 2016 - July 2016  
3D Artist intern  
Archiware

## LANGUAGE SKILLS



## HOBBIES & INTERESTS

